

Propositions as Sessions

Logical Foundations of Concurrent Computation

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This Course

A bird's eye view on the logical foundations of concurrent computation.

Plan:

1. Motivation (Jorge) - Multiplicative Linear Logic (MLL) (Dan)
2. The concurrent interpretation of MLL (Jorge)
3. Cut-elimination and correctness for concurrent processes (Jorge)
4. Beyond linear resources: the !-modality and resource sharing (Dan)
5. **An alternative view of resource sharing: Bunched Implications** (Dan)

BI: The logic of Bunched Implications

The logic of Bunched Implications

So far we have seen π DILL based on intuitionistic linear logic.

- ▶ A formula signifies amount of resources.
- ▶ $A \otimes B$: one copy of A , plus one copy of B .
- ▶ Models *quantity* of resources
- ▶ Sharing is allowed through the $!$ modality.

In this lecture we will talk about an alternative logic for resources: BI and π BI.

The logic of Bunched Implications

$$A, B ::= \mathbf{1} \mid A * B \mid A \multimap B \mid \\ \top \mid A \wedge B \mid A \rightarrow B \mid A \vee B$$

- ▶ A formula signifies resources owned.
- ▶ $A * B$: own resources can be separated into resources denoted by A , and resources denoted by B .
- ▶ Models *ownership* (and separation) of resources.
- ▶ Sharing is allowed through intuitionistic connectives
 - ▶ $A \wedge B$: own resources satisfy both A and B

NB: Separation Logic

BI forms a basis for *separation logic*...

- ▶ $\ell \mapsto v$: the current state has the location ℓ in memory, and it stores the value v
- ▶ $P * Q$: the current state can be divided into two disjoint parts, for which P and Q hold respectively

NB: Separation Logic

BI forms a basis for *separation logic*...

- ▶ $l \mapsto v$: the current state has the location l in memory, and it stores the value v
- ▶ $P * Q$: the current state can be divided into two disjoint parts, for which P and Q hold respectively
- ▶ $l \mapsto v * l' \mapsto v'$: the locations l and l' do not alias each other
- ▶ $l \mapsto v \wedge l' \mapsto v'$: aliasing is allowed

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- ▶ $P * Q$: the current state can be divided into two disjoint parts, for which P and Q hold respectively
- ▶ $l \mapsto v * l' \mapsto v'$: the locations l and l' do not alias each other
- ▶ $l \mapsto v \wedge l' \mapsto v'$: aliasing is allowed
- ▶ $l_1 \mapsto (v_1, l_2) * l_2 \mapsto (v_2, l_3) * \dots * l_n \mapsto (v_n, l_o) * l_o \mapsto \text{NULL}$:
a linked list without cycles

BI Proof Theory

Bunches in BI

Contexts in linear logic can be formalized as a data type:

$$\begin{aligned}\Delta & ::= \emptyset \mid A, \Delta && \text{or} \\ \Delta & ::= \emptyset \mid A \mid \Delta_1, \Delta_2\end{aligned}$$

The composition Δ_1, Δ_2 externalizes the \otimes connective (c.f. left and right rules for \otimes). The $\&$ operator by contrast did not an “external” version.

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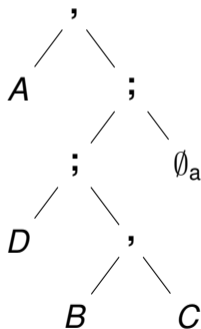
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In BI we externalize both multiplicative $*$ and additive \wedge on equal footing.

Bunches in BI

Bunches are trees of formulas with two kinds of nodes:

$$\Delta ::= A \mid \emptyset_a \mid \emptyset_m \mid \Delta_1 ; \Delta_2 \mid \Delta_1 , \Delta_2$$



For example: $A, (D; (B, C); \emptyset_a)$.

Bunch equivalence

\equiv is the smallest congruence generated by

$$\Delta_1, \Delta_2 \equiv \Delta_2, \Delta_1$$

$$\Delta, \emptyset_m \equiv \Delta$$

$$\Delta_1, (\Delta_2, \Delta_3) \equiv (\Delta_1, \Delta_2), \Delta_3$$

$$\Delta_1 ; \Delta_2 \equiv \Delta_2 ; \Delta_1$$

$$\Delta ; \emptyset_a \equiv \Delta$$

$$\Delta_1 ; (\Delta_2 ; \Delta_3) \equiv (\Delta_1 ; \Delta_2) ; \Delta_3$$

E.g. $A, (D ; (B, C) ; \emptyset_a) \equiv ((B, C) ; D), A$

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E.g. $A, (D ; (B, C) ; \emptyset_a) \equiv ((B, C) ; D), A$

We will work with bunches modulo \equiv

BI sequent calculus

Sequent: $\Gamma \vdash A$

$$\frac{\Gamma ; A ; B \vdash C}{\Gamma ; A \wedge B \vdash C}$$

$$\frac{\Gamma_1 \vdash A \quad \Gamma_2 \vdash B}{\Gamma_1 ; \Gamma_2 \vdash A \wedge B}$$

BI sequent calculus

Left and right rules

$$\frac{\Gamma; A; B \vdash C}{\Gamma; A \wedge B \vdash C}$$

$$\frac{\Gamma; \Gamma \vdash C}{\Gamma \vdash C}$$

$$\frac{\Gamma_1 \vdash A \quad \Gamma_2 \vdash B}{\Gamma_1; \Gamma_2 \vdash A \wedge B}$$

$$\frac{\Gamma \vdash C}{\Gamma; \Gamma' \vdash C}$$

BI sequent calculus

Structural rules

$$\frac{\Gamma; A; B \vdash C}{\Gamma; A \wedge B \vdash C}$$

$$\frac{\Gamma; \Gamma \vdash C}{\Gamma \vdash C}$$

$$\frac{\Gamma_1 \vdash A \quad \Gamma_2 \vdash B}{\Gamma_1; \Gamma_2 \vdash A \wedge B}$$

$$\frac{\Gamma \vdash C}{\Gamma; \Gamma' \vdash C}$$

BI sequent calculus

$$\frac{\Gamma; (A, B) \vdash C}{\Gamma; A * B \vdash C}$$

$$\frac{\Gamma_1 \vdash A \quad \Gamma_2 \vdash B}{\Gamma_1, \Gamma_2 \vdash A * B}$$

$$\frac{\Gamma; A; B \vdash C}{\Gamma; A \wedge B \vdash C}$$

$$\frac{\Gamma_1 \vdash A \quad \Gamma_2 \vdash B}{\Gamma_1; \Gamma_2 \vdash A \wedge B}$$

$$\frac{\Gamma; \Gamma \vdash C}{\Gamma \vdash C}$$

$$\frac{\Gamma \vdash C}{\Gamma; \Gamma' \vdash C}$$

BI sequent calculus

$$\frac{\Delta(A, B) \vdash C}{\Delta(A * B) \vdash C}$$

$$\frac{\Gamma_1 \vdash A \quad \Gamma_2 \vdash B}{\Gamma_1, \Gamma_2 \vdash A * B}$$

$$\frac{\Delta(A; B) \vdash C}{\Delta(A \wedge B) \vdash C}$$

$$\frac{\Gamma_1 \vdash A \quad \Gamma_2 \vdash B}{\Gamma_1; \Gamma_2 \vdash A \wedge B}$$

$$\frac{\Delta(\Gamma; \Gamma) \vdash C}{\Delta(\Gamma) \vdash C}$$

$$\frac{\Delta(\Gamma) \vdash C}{\Delta(\Gamma; \Gamma') \vdash C}$$

$\Delta(-)$ is a bunch with a hole, $\Delta(\Gamma)$ plugs Γ into the hole. E.g. $\Delta(-) = A; ((-), C)$, and $\Delta(\Gamma) = A; (\Gamma, C)$

BI sequent calculus

$$\frac{\Delta, A \vdash B}{\Delta \vdash A \multimap B}$$

$$\frac{\Delta ; A \vdash B}{\Delta \vdash A \multimap B}$$

BI sequent calculus

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- ▶ Sequent calculus for BI externalizes \wedge and $*$ as different connectives: $;$ and $,$. Only $;$ admits weakening and contraction.

BI sequent calculus

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$$\frac{\Delta ; A \vdash B}{\Delta \vdash A \rightarrow B}$$

- ▶ Sequent calculus for BI externalizes \wedge and $*$ as different connectives: $;$ and $,$. Only $;$ admits weakening and contraction.
- ▶ Because of that, contexts in the sequents are not lists/multisets, but *bunches*;

BI sequent calculus

$$\frac{\Delta, A \vdash B}{\Delta \vdash A \multimap B}$$

$$\frac{\Delta ; A \vdash B}{\Delta \vdash A \multimap B}$$

- ▶ Sequent calculus for BI externalizes \wedge and $*$ as different connectives: $;$ and $,$. Only $;$ admits weakening and contraction.
- ▶ Because of that, contexts in the sequents are not lists/multisets, but *bunches*;
- ▶ Left rules can be applied deep inside an arbitrary *bunched context*.

BI sequent calculus

Structural rules can be applied deep inside a bunched context, including the cut rule:

$$\frac{\Gamma \vdash A \quad \Delta(A) \vdash C}{\Delta(\Gamma) \vdash C}$$

BI vs Linear Logic

- ▶ As it stands, BI and ILL are incompatible
- ▶ BI is conservative over MILL and Intuitionistic Logic

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- ▶ BI is conservative over MILL and Intuitionistic Logic
 - ▶ $A \otimes B \otimes (C \multimap D)$ is provable in MILL iff $A * B * (C \multimap * D)$ is provable in BI

BI vs Linear Logic

- ▶ As it stands, BI and ILL are incompatible
- ▶ BI is conservative over MILL and Intuitionistic Logic
 - ▶ $A \otimes B \otimes (C \multimap D)$ is provable in MILL iff $A * B * (C \multimap D)$ is provable in BI
- ▶ BI is not conservative over MAILL
 - ▶ Distributivity of \wedge over \vee holds in BI: $A \wedge (B \vee C) \vdash (A \wedge B) \vee (A \wedge C)$
 - ▶ But not in ILL: $A \& (B \oplus C) \not\vdash (A \& B) \oplus (A \& C)$

π BI calculus

π BI calculus

We would like to have a session-types interpretation of BI that is conservative over the MILL fragment of π DILL.

- ▶ We are “forced to interpret” $*$ as output, $-*$ as input.
- ▶ In fact, we will also treat \wedge as output and \rightarrow as input.
- ▶ The main difference will be in treatment of structural rules for \wedge .

π BI calculus: additives and multiplicatives

$$\frac{\Pi(y : A, x : B) \vdash P :: z : C}{\Pi(x : A * B) \vdash x(y).P :: z : C}$$

$$\frac{\Delta_1 \vdash P :: y : A \quad \Delta_2 \vdash Q :: x : B}{\Delta_1, \Delta_2 \vdash \bar{x}[y].(P \mid Q) :: x : A * B}$$

π BI calculus: additives and multiplicatives

$$\frac{\Pi(y : A, x : B) \vdash P :: z : C}{\Pi(x : A * B) \vdash x(y).P :: z : C}$$

$$\frac{\Pi(y : A ; x : B) \vdash P :: z : C}{\Pi(x : A \wedge B) \vdash x(y).P :: z : C}$$

$$\frac{\Delta_1 \vdash P :: y : A \quad \Delta_2 \vdash Q :: x : B}{\Delta_1, \Delta_2 \vdash \bar{x}[y].(P | Q) :: x : A * B}$$

$$\frac{\Delta_1 \vdash P :: y : A \quad \Delta_2 \vdash Q :: x : B}{\Delta_1 ; \Delta_2 \vdash \bar{x}[y].(P | Q) :: x : A \wedge B}$$

π BI calculus: explicit structural rules

$$\frac{\Pi(x_1 : A ; x_2 : A) \vdash P :: z : C}{\Pi(x : A) \vdash P :: z : C}$$

$$\frac{\Pi(\emptyset_a) \vdash P :: z : C}{\Pi(x : A) \vdash P :: z : C}$$

π BI calculus: explicit structural rules

$$\frac{\Pi(x_1 : A; x_2 : A) \vdash P :: z : C}{\Pi(x : A) \vdash \rho[x \mapsto x_1, x_2].P :: z : C}$$

$$\frac{\Pi(\emptyset_a) \vdash P :: z : C}{\Pi(x : A) \vdash \rho[x \mapsto \emptyset].P :: z : C}$$

Spawn

Spawn construct:

- ▶ $\rho[x \mapsto y, z].P$: spawn two copies of processes on x , bind them to y, z , and proceed as P
- ▶ $\rho[x \mapsto \emptyset].P$: kill the process on x , and proceed as P
- ▶ General form: $\rho[\sigma].P$ where $\sigma : \text{Name} \xrightarrow{\text{fin}} \wp(\text{Name})$
 - ▶ $\forall x, y \in \text{dom}(\sigma). x \neq y \implies \sigma(x) \cap \sigma(y) = \emptyset$
 - ▶ $\forall x \in \text{dom}(\sigma). \sigma(x) \cap \text{dom}(\sigma) = \emptyset$

π BI calculus: explicit structural rules

$$\frac{\Pi(\Delta^{(1)} ; \Delta^{(2)}) \vdash P :: z : C}{\Pi(\Delta) \vdash \rho[x \mapsto x_1, x_2 \mid x \in \Delta]. P :: z : C}$$

$$\frac{\Pi(\emptyset_a) \vdash P :: z : C}{\Pi(\Delta) \vdash \rho[x \mapsto \emptyset \mid x \in \Delta]. P :: z : C}$$

Spawn: reductions

$$\frac{\emptyset_a \vdash P :: x : A \quad \frac{\Pi(x_1 : A ; x_2 : A) \vdash Q :: z : C}{\Pi(x : A) \vdash \rho[x \mapsto x_1, x_2]. Q :: z : C}}{\Pi(\emptyset_a) \vdash (\nu x)(P \mid \rho[x \mapsto x_1, x_2]. Q) :: z : C}$$

$$\frac{\emptyset_a \vdash P[x_2/x] :: x_2 : A \quad \frac{\emptyset_a \vdash P[x_1/x] :: x_1 : A \quad \Pi(x_1 : A ; x_2 : A) \vdash Q :: z : C}{\Pi(\emptyset_a ; x_2 : A) \vdash (\nu x_1)(P[x_1/x] \mid Q) :: z : C}}{\Pi(\emptyset_a ; \emptyset_a) \vdash (\nu x_2)(P[x_2/x] \mid (\nu x_1)(P[x_1/x] \mid Q)) :: z : C}$$

Spawn: reductions

$$(\nu x)(P \mid_x \rho[x \mapsto x_1, x_2]. Q) \longrightarrow (\nu x_2)(P[x_2/x] \mid_{x_2} (\nu x_1)(P[x_1/x] \mid_{x_1} Q))$$

Spawn: reductions

$$\frac{\Delta \vdash P :: x : A \quad \frac{\Pi(x_1 : A ; x_2 : A) \vdash Q :: z : C}{\Pi(x : A) \vdash \rho[x \mapsto x_1, x_2]. Q :: z : C}}{\Pi(\Delta) \vdash (\nu x)(P \mid \rho[x \mapsto x_1, x_2]. Q) :: z : C}$$

$$\frac{\Delta^{(2)} \vdash P[x_2/x] :: x_2 : A \quad \frac{\Delta^{(1)} \vdash P[x_1/x] :: x_1 : A \quad \Pi(x_1 : A ; x_2 : A) \vdash Q :: z : C}{\Pi(\Delta^{(1)} ; x_2 : A) \vdash (\nu x_1)(P[x_1/x] \mid Q) :: z : C}}{\Pi(\Delta^{(1)} ; ??\Delta^{(2)}) \vdash (\nu x_2)(P[x_2/x] \mid (\nu x_1)(P[x_1/x] \mid Q)) :: z : C}$$

Spawn: reductions

$$(\nu x)(P \mid_x \rho[x \mapsto x_1, x_2]. Q)$$

\longrightarrow

$$\rho[y \mapsto y_1, y_2 \mid y \in \text{fn}(P) \setminus \{x\}]. (\nu x_2)(P^{(2)} \mid_{x_2} (\nu x_1)(P^{(1)} \mid_{x_1} Q))$$

Spawn: structural congruence

$$\frac{\frac{y_1 : A ; y_2 : A ; y_3 : A \vdash P :: u : C}{y : A \vdash \rho[y \mapsto y_1, y_2, y_3]. P :: u : C}}{x : B ; y : A \vdash \rho[x \mapsto \emptyset]. \rho[y \mapsto y_1, y_2, y_3]. P :: u : C}$$

Spawn: structural congruence

$$\frac{\frac{y_1 : A ; y_2 : A ; y_3 : A \vdash P :: u : C}{y : A \vdash \rho[y \mapsto y_1, y_2, y_3].P :: u : C}}{x : B ; y : A \vdash \rho[x \mapsto \emptyset].\rho[y \mapsto y_1, y_2, y_3].P :: u : C}$$

\equiv

$$\frac{\frac{y_1 : A ; y_2 : A ; y_3 : A \vdash P :: u : C}{x : B ; y_1 : A ; y_2 : A ; y_3 : A \vdash \rho[x \mapsto \emptyset].P :: u : C}}{x : B ; y : A \vdash \rho[y \mapsto y_1, y_2, y_3].\rho[x \mapsto \emptyset].P :: u : C}$$

$$\rho[x \mapsto \emptyset].\rho[y \mapsto y_1, y_2, y_3].P \equiv \rho[y \mapsto y_1, y_2, y_3].\rho[x \mapsto \emptyset].P$$
$$\rho[\sigma_1].\rho[\sigma_2].P \equiv \rho[\sigma_2].\rho[\sigma_1].P$$

Spawn: merge

$$\frac{\frac{y_1 : A ; y_2 : A ; y_3 : A \vdash P :: u : C}{y : A \vdash \rho[y \mapsto y_1, y_2, y_3]. P :: u : C}}{x : B ; y : A \vdash \rho[x \mapsto \emptyset]. \rho[y \mapsto y_1, y_2, y_3]. P :: u : C}$$

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→

$$\frac{y_1 : A ; y_2 : A ; y_3 \vdash P :: u : C}{x : B ; y : A \vdash \rho[x \mapsto \emptyset, y \mapsto y_1, y_2, y_3].P :: u : C}$$

$$\rho[x \mapsto \emptyset].\rho[y \mapsto y_1, y_2, y_3].P \longrightarrow \rho[x \mapsto \emptyset, y \mapsto y_1, y_2, y_3].P$$

Spawn: merge

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→

$$\frac{y_1 : A; y_2 : A; y_3 \vdash P :: u : C}{x : B; y : A \vdash \rho[x \mapsto \emptyset, y \mapsto y_1, y_2, y_3]. P :: u : C}$$

$$\rho[x \mapsto \emptyset]. \rho[y \mapsto y_1, y_2, y_3]. P \longrightarrow \rho[x \mapsto \emptyset, y \mapsto y_1, y_2, y_3]. P$$

$$\rho[\sigma_1]. \rho[\sigma_2]. P \longrightarrow \rho[\sigma_1 \times \sigma_2]. P$$

Spawn: merge

$$\left[\begin{array}{l} x \mapsto \emptyset \\ y \mapsto \{y_1, y_2, y_3\} \end{array} \right] \times \left[\begin{array}{l} y_2 \mapsto \emptyset \\ y_3 \mapsto \{y_4, y_5\} \\ z \mapsto z_1 \end{array} \right] = \left[\begin{array}{l} x \mapsto \emptyset \\ y \mapsto \{y_1, y_4, y_5\} \\ z \mapsto z_1 \end{array} \right]$$

Spawn: merge

$$(\sigma_1 \times \sigma_2)(x) = \begin{cases} \sigma_2[\sigma_1(x)] \cup (\sigma_1(x) \setminus \text{dom}(\sigma_2)) & x \in \text{dom}(\sigma_1) \\ \sigma_2(x) & x \notin \text{dom}(\sigma_1) \wedge x \notin \text{im}(\sigma_1) \\ \perp & \text{otherwise} \end{cases}$$

Spawn typing

With merge we can get spawns $\rho[\sigma].P$ to go beyond just weakening/contraction.
To type those intermediate spawns we have $\sigma : \Delta_1 \rightsquigarrow \Delta_2$

$$[x \mapsto \{x_1, \dots, x_n\} \mid x \in \Delta]: \Pi(\Delta) \rightsquigarrow \Pi(\Delta^{(1)}; \dots; \Delta^{(n)})$$

$$[x \mapsto \emptyset \mid x \in \Delta_1]: \Pi(\Delta_1; \Delta_2) \rightsquigarrow \Pi(\Delta_2) \quad \frac{\sigma_1: \Delta_0 \rightsquigarrow \Delta_1 \quad \sigma_2: \Delta_1 \rightsquigarrow \Delta_2}{(\sigma_1 \times \sigma_2): \Delta_0 \rightsquigarrow \Delta_2}$$

$$[x \mapsto \emptyset, y \mapsto \{y_1, y_2, y_3\}]: \Pi(x : B; y : A) \rightsquigarrow \Pi(y_1 : A; y_2 : A; y_3 : A)$$

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$$\frac{\sigma : \Delta_1 \rightsquigarrow \Delta_2 \quad \Delta_2 \vdash P :: z : C}{\Delta_1 \vdash \rho[\sigma].P :: z : C}$$

Additives vs multiplicatives in BI

.. database example..

Meta-theoretical properties of π BI

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Meta-theoretical properties of π BI

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- ▶ If $\Delta \vdash P :: x : A$ and $P \longrightarrow Q$, then $\Delta \vdash Q :: x : A$
- ▶ Given a empty bunch Σ (only composed of \emptyset_m and \emptyset_a) such that $\Sigma \vdash P :: z : A$ with $A \in \{\mathbf{1}_m, \mathbf{1}_a\}$, then either
 - ▶ $P \longrightarrow -$, or
 - ▶ $P \equiv \bar{z}\langle \rangle$, or $P \equiv \rho[\emptyset].\bar{z}\langle \rangle$

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- ▶ If $\Delta \vdash P :: x : A$, then P is weakly normalizing

Meta-theoretical properties of π BI

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- ▶ If $\Delta \vdash P :: x : A$, then P is weakly normalizing
 - ▶ $\exists S. P \longrightarrow^* S \not\longrightarrow -$