

Propositions as Sessions

Logical Foundations of Concurrent Computation

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This Course

A bird's eye view on the logical foundations of concurrent computation.

Plan:

1. Motivation (Jorge) - Multiplicative Linear Logic (MLL) (Dan)
2. The concurrent interpretation of MLL (Jorge)
3. Cut-elimination and correctness for concurrent processes (Jorge)
4. **Beyond linear resources: the !-modality and resource sharing** (Dan)
5. An alternative view of resource sharing: Bunched Implications (Dan)

Propositions As Sessions

Linear logic propositions	\leftrightarrow	types describing behavior (sessions)
Sequence calculus derivations	\leftrightarrow	π -calculus processes
Cut reductions	\leftrightarrow	communication between processes

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Today: incorporating *servers* into the framework.

Session Types

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- ▶ Processes can send/receive messages on names, using sequencing and parallel composition. We shall gradually “extract” their syntax from proofs.

Session Types

- ▶ Key idea: Interpret the logical sequent

$$A_1, \dots, A_n \vdash C$$

as a *typing judgment*, under a suitable reading of propositions as sessions:

$$x_1 : A_1, \dots, x_n : A_n \vdash P :: z : C$$

Process P offers session C on channel z ...

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as a *typing judgment*, under a suitable reading of propositions as sessions:

$$x_1 : A_1, \dots, x_n : A_n \vdash P :: z : C$$

Process P offers session C on channel z ...

... by relying on sessions A_1, \dots, A_n on channels x_1, \dots, x_n

Propositions as Session Types: Cut

P can provide A along x

Q relies on x along A to provide $z : C$

$$\frac{\Delta_1 \vdash P :: x : A \quad \Delta_2, x : A \vdash Q :: z : C}{\Delta_1, \Delta_2 \vdash (\nu x)(P \mid Q) :: z : C}$$

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Execute P and Q in parallel

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Execute P and Q in parallel

Declare channel x **local** to P and Q

Reductions of processes

$$(\nu x)((\nu y)\bar{x}\langle y\rangle.(P_1 \mid P_2) \mid x(z).Q) \longrightarrow (\nu x)(P_2 \mid (\nu y)(P_1 \mid Q\{y/z\}))$$

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$$\frac{P \longrightarrow P'}{(\nu x)(P \mid Q) \longrightarrow (\nu x)(P' \mid Q)}$$

$$\frac{Q \longrightarrow Q'}{(\nu x)(P \mid Q) \longrightarrow (\nu x)(P \mid Q')}$$

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$$\frac{P \equiv R \quad R \longrightarrow R' \quad R' \equiv P'}{P \longrightarrow P'}$$

A bit of notation

We write $\bar{x}[y].P$ for $(\nu y)\bar{x}\langle y\rangle.P$, e.g.

$$(\nu x)(\bar{x}[y].(P_1 \mid P_2) \mid x(z).Q) \longrightarrow (\nu x)(P_2 \mid (\nu y)(P_1 \mid Q\{y/z\}))$$

! Modality in Linear Logic

Linear Logic Menu

Summer Menu! €15 p.p.

Starter: Greek Salad, or
Soup

Main: Chicken Schnitzel,
Tofu, or Salmon (for
additional €2)

(all main dishes come with a
side of fries)

Desert: Ice Cream, or
Cheese Platter

Drinks: Leffe Tripel (€3 for
a glass)

$$E^{15} \multimap \left(\begin{array}{l} (Sal \ \& \ Soup) \otimes \\ ((Schn \ \& \ Tofu \ \& \ (E \otimes E \multimap Fish)) \\ \otimes Fries) \otimes \\ (Icecr \ \& \ Cheese) \otimes \\ (E^3 \multimap Beer) \end{array} \right)$$

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Restricted vs unrestricted resources

Intuitionistic (and classical) logic:

$$A \wedge (A \rightarrow B) \vdash B \wedge A \wedge (A \rightarrow B)$$

Linear Logic:

$$A \otimes (A \multimap B) \vdash B$$

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$$A \otimes (A \multimap B) \vdash B \& (A \otimes (A \multimap B))$$

The ! Modality

$!A$ *of course A, or bang A, or exponential A*

$$!A \vdash A$$

$$!A \vdash !A \otimes !A$$

$$!A \vdash \mathbf{1}$$

$$\frac{A \vdash B}{!A \vdash !B}$$

- ▶ $!A$ satisfies contraction, weakening

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- ▶ $A \otimes !(A \multimap B) \vdash B \otimes !(A \multimap B)$

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Some useful properties of !:

▶ $!(A \& B) \dashv\vdash !A \otimes !B$

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Some useful properties of !:

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- ▶ $!A \& !B \not\vdash !(A \& B)$

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- ▶ $!A \& !B \not\vdash !(A \& B)$
- ▶ $!A \dashv\vdash !!A$

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- ▶ We have two kinds of contexts: $\Gamma; \Delta \vdash C$
 - ▶ DILL - Dual Intuitionistic Linear Logic
 - ▶ Unrestricted resources in Γ , restricted resources in Δ
 - ▶ $A_1, \dots, A_k; B_1, \dots, B_n \vdash C$ stands for $!A_1 \otimes \dots \otimes !A_k \otimes B_1 \otimes \dots \otimes B_n \multimap C$

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- ▶ Unrestricted resources are non-linear and can be shared:

$$\frac{\Gamma; \Delta_1 \vdash P :: x : A \quad \Gamma; x : A, \Delta_2 \vdash Q :: z : C}{\Gamma; \Delta_1, \Delta_2 \vdash (\nu x)(P \mid Q) :: z : C}$$

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$$\frac{\Gamma; \Delta_1 \vdash P :: y : A \quad \Gamma; \Delta_2 \vdash Q :: x : B}{\Gamma; \Delta_1, \Delta_2 \vdash \bar{x}[y].(P \mid Q) :: x : A \otimes B} \quad \Gamma; x : A \vdash [y \leftarrow x] :: y :: A \quad \dots etc$$

The ! Modality as a Session Type

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$$\frac{x : A, y : A, \Gamma; \Delta \vdash P :: z : C}{x : A, \Gamma; \Delta \vdash P\{x/y\} :: z : C}$$

$$\frac{\Gamma; \Delta \vdash P :: z : C}{x : A, \Gamma; \Delta \vdash P :: z : C}$$

The ! Modality: Servers

$$\frac{\Gamma; \emptyset \vdash \quad A}{\Gamma; \emptyset \vdash \quad !A}$$

- ▶ Can derive $!A$ from A , if the proof of A does **not** depend on restricted resources

The ! Modality: Servers

$$\frac{\Gamma; \emptyset \vdash P :: y : A}{\Gamma; \emptyset \vdash !u(y).P :: u : !A}$$

- ▶ Can derive $!A$ from A , if the proof of A does **not** depend on restricted resources
- ▶ $!u(y).P$ receives a request (with a name) on u , and provide P for that request

The ! Modality: Clients

$$\frac{\Gamma; x : !A, \Delta \vdash \quad C}{u : A, \Gamma; \Delta \vdash \quad C}$$

$$\frac{u : A, \Gamma; y : A, \Delta \vdash \quad C}{u : A, \Gamma; \Delta \vdash \quad C}$$

The ! Modality: Clients

$$\frac{\Gamma; x : !A, \Delta \vdash P :: z : C}{u : A, \Gamma; \Delta \vdash P\{u/x\} :: z : C}$$

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- ▶ Can move !A from the restricted to the unrestricted section

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$$\frac{u : A, \Gamma; y : A, \Delta \vdash Q :: z : C}{u : A, \Gamma; \Delta \vdash \bar{u}[y].Q :: z : C}$$

- ▶ Can move !A from the restricted to the unrestricted section
- ▶ Client requests a copy of A by creating a new name and sending the request to !A

The ! Modality: Client-Server interaction

$$\frac{\frac{\Gamma; \emptyset \vdash P :: x : A}{\Gamma; \emptyset \vdash !u(x).P :: u : !A} \quad \frac{\frac{\Gamma, u : A; \Delta, x : A \vdash Q :: z : C}{\Gamma, u : A; \Delta \vdash \bar{u}[x].Q :: z : C}}{\Gamma; \Delta, u : !A \vdash \bar{u}[x].Q :: z : C}}{\Gamma; \Delta \vdash (\nu u)(!u(x).P \mid \bar{u}[x].Q :: z : C)}$$

→

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→

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Client-Server interaction

$$(\nu u)(!u(y).P \mid \bar{u}[z].Q) \longrightarrow (\nu u)(!u(y).P \mid (\nu z)(P\{y/z\} \mid Q))$$

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For convenience, we will also use the derived composition rule for servers

$$\frac{\text{!-CUT} \quad \Gamma; \Delta_1 \vdash P :: x : !A \quad \Gamma, x : A; \Delta_2 \vdash Q :: z : C}{\Gamma; \Delta_1, \Delta_2 \vdash (\nu x)(P \mid Q) :: z : C}$$

The π DILL system

$$\frac{!R \quad \Gamma; \emptyset \vdash P :: y : A}{\Gamma; \emptyset \vdash !u(y).P :: u : !A}$$

$$\frac{!L \quad u : A, \Gamma; y : A, \Delta \vdash Q :: z : C}{u : A, \Gamma; \Delta \vdash (\nu y)(\bar{u}\langle y \rangle.Q) :: z : C}$$

$$\frac{!-MOVE \quad \Gamma; \Delta, x : !A \vdash P :: z : C}{u : A, \Gamma; \Delta \vdash P\{u/x\} :: z : C}$$

$$\frac{!-CUT \quad \Gamma; \Delta_1 \vdash P :: x : !A \quad \Gamma, x : A; \Delta_2 \vdash Q :: z : C}{\Gamma; \Delta_1, \Delta_2 \vdash (\nu x)(P \mid Q) :: z : C}$$

$$(\nu u)(!u(y).P \mid (\nu y)(\bar{u}\langle y \rangle \mid Q)) \longrightarrow (\nu u)(!u(y).P \mid (\nu y)(P \mid Q))$$

Bar Tending at the Linear Logic Cafe

$\emptyset; k : \text{Keg} \vdash \text{pour}(k, b) :: b : \text{Beer}$

$\emptyset; e : E \otimes E \otimes E \vdash \text{deposit}(e, x) :: x : \mathbf{1}$

Bar Tending at the Linear Logic Cafe

$$\emptyset; e : E \otimes E \otimes E \vdash \mathit{deposit}(e, x) :: x : \mathbf{1} \quad \frac{\emptyset; k : \mathit{Keg} \vdash \mathit{pour}(k, b) :: b : \mathit{Beer}}{u : \mathit{Keg}; \emptyset \vdash \bar{u}[k].\mathit{pour}(k, b) :: b : \mathit{Beer}}$$

Bar Tending at the Linear Logic Cafe

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Bar Tending at the Linear Logic Cafe

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List-like specification for Servers

$$\frac{u : A; \emptyset \vdash \dots :: w : \mathbf{1} \& (A \otimes !A)}{\emptyset; u : !A \vdash \dots :: w : \mathbf{1} \& (A \otimes !A)}$$

List-like specification for Servers

$$\frac{u : A; \emptyset \vdash \dots :: w : \mathbf{1} \quad \frac{}{u : A; \emptyset \vdash \dots :: w : A \otimes !A}}{u : A; \emptyset \vdash w \triangleright \left\{ \begin{array}{l} \text{inl} : \dots, \\ \text{inr} : \dots \end{array} \right\} :: w : \mathbf{1} \& (A \otimes !A)}$$
$$\frac{u : A; \emptyset \vdash w \triangleright \left\{ \begin{array}{l} \text{inl} : \dots, \\ \text{inr} : \dots \end{array} \right\} :: w : \mathbf{1} \& (A \otimes !A)}{\emptyset; u : !A \vdash w \triangleright \left\{ \begin{array}{l} \text{inl} : \dots, \\ \text{inr} : \dots \end{array} \right\} :: w : \mathbf{1} \& (A \otimes !A)}$$

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List-like specification for Servers

$$u : A; \emptyset \vdash \bar{u}[x]. [y \leftarrow x] :: y : A$$

$$u : A; \emptyset \vdash [w \leftarrow u] :: w :: !A$$

$$\frac{u : A; \emptyset \vdash \bar{w}\langle \rangle :: w : \mathbf{1} \quad u : A; \emptyset \vdash \bar{w}[y](\bar{u}[x]. [y \leftarrow x]) \mid [w \leftarrow u] :: w : A \otimes !A}{u : A; \emptyset \vdash w \triangleright \left\{ \begin{array}{l} \text{inl} : \bar{w}\langle \rangle, \\ \text{inr} : \dots \end{array} \right\} :: w : \mathbf{1} \& (A \otimes !A)}$$

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$$u : A; \emptyset \vdash w \triangleright \left\{ \begin{array}{l} \text{inl} : \bar{w}\langle \rangle, \\ \text{inr} : \dots \end{array} \right\} :: w : \mathbf{1} \& (A \otimes !A)$$

$$\emptyset; u : !A \vdash w \triangleright \left\{ \begin{array}{l} \text{inl} : \bar{w}\langle \rangle, \\ \text{inr} : \dots \end{array} \right\} :: w : \mathbf{1} \& (A \otimes !A)$$

Bonus: from IL to ILL

There is a translation $\llbracket - \rrbracket$ from intuitionistic logic to intuitionistic linear logic:

$$\llbracket A \rightarrow B \rrbracket = (!\llbracket A \rrbracket) \multimap \llbracket B \rrbracket$$

$$\llbracket A \wedge B \rrbracket = \llbracket A \rrbracket \& \llbracket B \rrbracket$$

$$\llbracket \top \rrbracket = !\mathbf{1}$$

$$\llbracket A \vee B \rrbracket = !\llbracket A \rrbracket \oplus !\llbracket B \rrbracket$$

Such that

$$\Gamma \vdash_{\text{IL}} A \implies \llbracket \Gamma \rrbracket; \emptyset \vdash_{\text{DILL}} \llbracket A \rrbracket$$