Propositions as Sessions Logical Foundations of Concurrent Computation

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This Course: Propositions as Sessions

We shall explore the logical foundations of concurrent computation.

Plan:

1. Motivation (Jorge) - Multiplicative, Additive Linear Logic (MAILL) (Dan)

This Course: Propositions as Sessions

We shall explore the logical foundations of concurrent computation. Plan:

- 1. Motivation (Jorge) Multiplicative, Additive Linear Logic (MAILL) (Dan)
- 2. The concurrent interpretation of MAILL (Jorge)
- 3. Today: Cut-elimination and correctness for concurrent processes (Jorge)
- 4. Beyond linear resources: the !-modality and resource sharing (Dan)
- 5. An alternative view of resource sharing: Bunched Implications (Dan)

Your questions and feedback are warmly welcome!

Outline

Preliminaries

Computational Interpretation of LL: Statics Sequent Calculus Output and Input Unit and Axiom Additives Cut Processes

Dynamics

Cut Reduction Process Reduction Properties

The Two-Buyer Protocol





Recall the protocol between Alice, Bob, and Seller:

- 1. Alice sends a book title to Seller, who sends a quote back.
- 2. Alice checks whether Bob can contribute in buying the book.
- 3. Alice uses the answer from Bob (yes/no) to interact with Seller, either:
 - a) completing the payment and arranging delivery details
 - b) canceling the transaction
- 4. In case 3(a) Alice contacts Bob to get his address, and forwards it to Seller.
- 4'. In case 3(b) Alice is in charge of gracefully concluding the conversation.

Session Types for The Two-Buyer Protocol

Two independent protocols, with Alice "leading" the interactions:

1. A session type for Seller (in its interaction with Alice):

$$S_{\mathsf{SA}} = ? \texttt{book}; \texttt{!quote}; \& \begin{cases} \mathsf{buy}: & ? \texttt{paym}; ? \texttt{address}; \texttt{!ok}; \texttt{end} \\ \mathsf{cancel}: & ? \texttt{thanks}; \texttt{!bye}; \texttt{end} \end{cases}$$



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1. A session type for Seller (in its interaction with Alice):

$$S_{SA} = ?book; !quote; & \begin{cases} buy : ?paym; ?address; !ok; end \\ cancel : ?thanks; !bye; end \end{cases}$$

2. A session type for Alice (in its interaction with Bob):

$$S_{AB} = ! \text{cost}; \& \begin{cases} \text{share} : ? \text{address}; ! \text{ok}; \text{end} \\ \text{close} : ! \text{bye}; \text{end} \end{cases}$$



- Fidelity implementations follow the intended protocol.
 - Alice never ask Bob twice within the same conversation
 - Alice doesn't continue the transaction if Bob can't contribute
 - Alice chooses among the options provided by Seller



- Fidelity implementations follow the intended protocol.
- Safety they don't feature communication errors.
 - Seller always returns an integer when Alice requests a quote



- Fidelity implementations follow the intended protocol.
- Safety they don't feature communication errors.
- Deadlock-Freedom they do not "get stuck" while running the protocol.
 - Alice eventually receives an answer from Bob on his contribution.



- Fidelity implementations follow the intended protocol.
- Safety they don't feature communication errors.
- Deadlock-Freedom they do not "get stuck" while running the protocol.
- **Termination** they do not engage in **infinite behavior** (that may prevent them from completing the protocol)



A,B ::= 1 | $A \otimes B$ | $A \multimap B$ | $A \otimes B$ | $A \oplus B$

Adash A ($)\vdash 1$	$\frac{\otimes R}{\frac{\Gamma_1 \vdash A}{\Gamma_1, \Gamma_2 \vdash}}$		$egin{array}{l} \otimes L \ \Gamma, A, B dash C \ \overline{\Gamma, A \otimes B dash C} \end{array}$	
$rac{{\sf C}{\sf U}{\sf T}}{\Gammadash A} rac{{\Gamma}'}{{\Gamma},{\Gamma}'dash}$	·		$1 \vdash B$ $A \multimap B$	$\frac{\overset{-\circ}{\Gamma_1} \vdash A \Gamma_2,}{\Gamma_1, \Gamma_2, A \multimap E}$	
$\frac{\&R}{\Gamma\vdash A} \Gamma\vdash B}{\Gamma\vdash A\& B}$	$rac{\& L_i}{\Gamma, A_i} \ rac{\Gamma, A_i}{\Gamma, A_1 \&}$		$rac{\oplus R_i}{\Gammadash A_i} \ rac{\Gammadash A_i}{\Gammadash A_1\oplus A_2}$	· · · · · · · · · · · · · · · · · · ·	$rac{\Gamma,A_2dash C}{PA_2dash C}$

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Computational Interpretation of LL: Statics Sequent Calculus Output and Input Unit and Axiom Additives Cut Processes

Dynamics Cut Reduction Process Reduct Properties

The sequential case (aka Curry-Howard correspondence, formulae-as-types, proofs-as-programs...):

> Intuitionistic logic propositions \leftrightarrow Natural deduction derivations \leftrightarrow terms in the λ -calculus Proof normalization reductions \leftrightarrow

- types describing data
- β -reductions

Propositions As Sessions

Today, the concurrent case:

Linear logic propositions \leftrightarrow Sequent calculus derivations \leftrightarrow Cut reductions \leftrightarrow

types describing **behavior** (sessions) **processes** in the π -calculus communication between processes

Propositions As Sessions

Today, the concurrent case:

Linear logic propositions \leftrightarrow types describing behavior (sessions)Sequent calculus derivations \leftrightarrow processes in the π -calculusCut reductions \leftrightarrow communication between processes

We shall follow the correspondence between session types and intuitionistic linear logic (aka π DILL, Caires & Pfenning 2010).

Linear Logic: Sequent Calculus

The sequent

$$A_1,\ldots,A_n\vdash B$$
,

is interpreted as $A_1 \otimes \ldots \otimes A_n \multimap B$.

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Structural rules:

$$Adash A \vdash A \qquad \qquad rac{\Delta_1dash A}{\Delta_1, \Delta_2dassim B} \qquad \qquad rac{\Delta_1, A, B, \Delta_2dassim C}{\Delta_1, B, A, \Delta_2dassim C}$$

Notice: Each connective is "explained" in sequent calculus with a left rule, a right rule, and the interactions with the cut rule.

Linear Logic: Sequent Calculus

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• We shall consider a language of **processes** (denoted *P*, *Q*,...) that interact by synchronizing on **names** (denoted *x*, *y*, *z*,...).

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- Processes can send/receive messages on names, using sequencing and parallel composition. We shall gradually "extract" their syntax from proofs.

• Interpret the logical sequent

$$A_1,\cdots,A_ndash C$$

as a typing judgment, under a suitable reading of propositions as sessions:

$$x_1 : A_1, \cdots, x_n : A_n \vdash P :: z : C$$

Process *P* offers session *C* on channel *z*...

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Process *P* offers session *C* on channel *z*...

U;S	send value of type U , continue as S	??
?U;S	receive value of type U , continue as S	??
end	terminate the session	??

Notice: A non-commutative reading of ⊗!

${}^{!}U;S$	send value of type U , continue as S	$U \otimes S$
?U;S	receive value of type U , continue as S	??
end	terminate the session	??

Notice: A non-commutative reading of ⊗!

U;S	send value of type U , continue as S	$U\otimes S$
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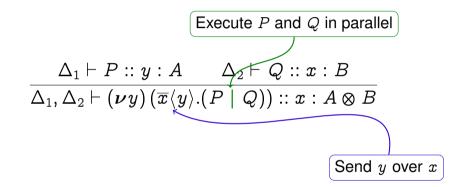
U;S	send value of type U , continue as S	$U\otimes S$
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end	terminate the session	1

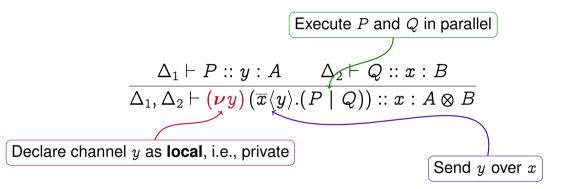
We have some decisions to make:

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$\frac{\Delta_1 \vdash P :: \boldsymbol{y} : A \quad \Delta_2 \vdash Q :: \boldsymbol{x} : B}{\Delta_1, \Delta_2 \vdash (\boldsymbol{\nu} \boldsymbol{y}) \left(\overline{\boldsymbol{x}} \langle \boldsymbol{y} \rangle. (P \mid Q) \right) :: \boldsymbol{x} : A \otimes B}$

$$\frac{\Delta_1 \vdash P :: y : A \qquad \Delta_2 \vdash Q :: x : B}{\Delta_1, \Delta_2 \vdash (\boldsymbol{\nu} y) \left(\overline{x} \langle y \rangle . (P \mid Q) \right) :: x : A \otimes B}$$
 Send y over x





$$\begin{array}{c} \underline{\Delta_1 \vdash P :: y : A} \qquad \underline{\Delta_2 \vdash Q :: x : B} \\ \hline \underline{\Delta_1, \Delta_2 \vdash (\nu y) (\overline{x} \langle y \rangle . (P \mid Q)) :: x : A \otimes B} \\ \\ \underline{\Delta, y : A, x : B \vdash R :: z : C} \\ \hline \underline{\Delta, x : A \otimes B \vdash x(y) . R :: z : C} \\ \hline \end{array}$$
To use a '\overline ', receive a name on x

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For $A \multimap B$, we have a symmetric situation:

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For $A \multimap B$, we have a symmetric situation:

$$\begin{array}{c} \Delta, y : A \vdash P :: z : B\\ \hline \Delta \vdash z(y).P :: z : A \multimap B\\ \hline \Delta_1 \vdash P :: y : A \quad x : B, \Delta_2 \vdash Q :: z : C\\ \hline \Delta_1, x : A \multimap B, \Delta_2 \vdash (\nu y) (\overline{x} \langle y \rangle. (P \vdash Q)) :: z : C\\ \hline \text{To offer a '---o', we implement a receive} \end{array}$$

For $A \multimap B$, we have a symmetric situation:

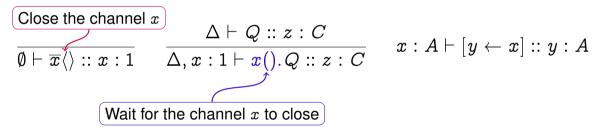
$$\begin{array}{c} \Delta, y : A \vdash P :: z : B \\ \hline \Delta \vdash z(y).P :: z : A \multimap B \\ \hline \Delta_1 \vdash P :: y : A \quad x : B, \Delta_2 \vdash Q :: z : C \\ \hline \Delta_1, x : A \multimap B, \Delta_2 \vdash (\nu y) (\overline{x} \langle y \rangle. (P \vdash Q)) :: z : C \end{array}$$
To **use** a '---', we implement a send To **offer** a '---', we implement a receive

More decisions to make:

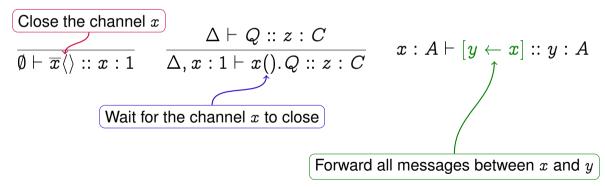
$$\emptyset dash ??:: x: 1 \qquad \quad rac{\Delta dash Q:: z: C}{\Delta, ??: 1 dash? :: z: C} \qquad \quad x: A dash ??:: y: A$$

$$rac{\Deltadash Q :: z:C}{etadash \overline{x}\langle
angle :: x:1} = rac{\Deltadash Q :: z:C}{\Delta, x:1dash x().Q :: z:C} = x:Adash [y\leftarrow x]:: y:A$$

$$\underbrace{ \begin{array}{c} \text{Close the channel } x \\ \hline \emptyset \vdash \overline{x} \\ \hline \end{pmatrix} :: x:1 } \begin{array}{c} \Delta \vdash Q :: z:C \\ \hline \Delta, x:1 \vdash x().Q :: z:C \end{array} \quad x:A \vdash [y \leftarrow x] :: y:A \end{array}$$

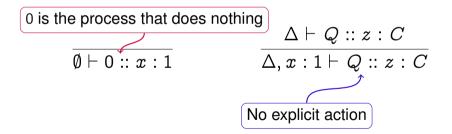


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Propositions as Session Types: An Alternative for Unit 1

We have just seen an explicit interpretation of 1. There is also a so-called **silent** interpretation:



Interpreting LL Propositions as Session Types

end	terminate the session	1
${}^{!}U;S$	send value of type U , continue as S	$U\otimes S$
?U;S	receive value of type U , continue as S	$U \multimap S$

Interpreting LL Propositions as Session Types

end	terminate the session	1
U;S	send value of type U , continue as S	$U\otimes S$
?U;S	receive value of type U , continue as S	$U \multimap S$
$S_1 \oplus S_2$	select one between S_1 (left) and S_2 (right)	idem
$S_1 \And S_2$	offer the alternatives S_1 (left) and S_2 (right)	idem

Interpreting LL Propositions as Session Types

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$S_1\oplus S_2$	select one between S_1 (left) and S_2 (right)	idem
$S_1 \ \& \ S_2$	offer the alternatives S_1 (left) and S_2 (right)	idem
$\oplus \{l_1:S_1,\cdots,l_n:S_n\}$	select one between S_1, \ldots, S_n	"idem"
$\& \{ l_1 : S_1, \cdots, l_n : S_n \}$	offer the alternatives S_1, \ldots, S_n	"idem"

Binary operators:

$$\begin{array}{c} \underline{\Delta \vdash P :: x : A} & \underline{\Delta \vdash Q :: x : A} \\ \hline \underline{\Delta \vdash x \triangleright \{\texttt{inl} : P, \texttt{inr} : Q\} :: x : A \& B} \\ \\ \underline{\Delta, x : A \& B \vdash x \triangleleft \texttt{inl}; Q :: z : C} & \underline{\Delta, x : B \vdash Q :: z : C} \\ \hline \underline{\Delta, x : A \& B \vdash x \triangleleft \texttt{inl}; Q :: z : C} \end{array}$$

Notice: '⊲' means sending a label and '⊳' means receiving a label.

The generalization to n-ary operators:

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Let's examine first at the binary version:

Branch on x: proceed either as P or Q

$$\frac{\Delta \vdash P :: x : A}{\Delta \vdash x \triangleright \{\texttt{inl} : P, \texttt{inr} : Q\} :: x : A \& B}$$

$$\frac{\Delta, x: A \vdash Q :: z: C}{\Delta, x: A \And B \vdash x \triangleleft \texttt{inl}; Q :: z: C} \qquad \qquad \frac{\Delta, x: B \vdash Q :: z: C}{\Delta, x: A \And B \vdash x \triangleleft \texttt{inr}; Q :: z: C}$$

4

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Branch on x: proceed either as P or Q $\frac{\Delta \vdash P :: x : A}{\Delta \vdash x \triangleright \{ \texttt{inl} : P, \texttt{inr} : Q \} :: x : A \& B}$ $\Delta, x : A \vdash Q :: z : C$ $\Delta, x : B \vdash Q :: z : C$ $\Delta, x : A \& B \vdash x \triangleleft \text{inl}; Q :: z : C$ $\Delta, x : A \& B \vdash x \triangleleft inr; Q :: z : C$ Select either left or right session continuation

Let's look now at the generalized version:

Branch on x: proceed as one of the P_i $\Delta \vdash P_i :: x : A_i$ $\Delta \vdash x \triangleright \{1_1 : P_1, \dots, 1_n : P_n\} :: x : \&\{1_i : A_i\}_{1 \le i \le n}$ $\Delta, x : A_i \vdash Q :: z : C$ $\Delta, x : \&\{1_i : A_i\} \vdash x \lhd 1_i; Q :: z : C$

Let's look now at the generalized version:

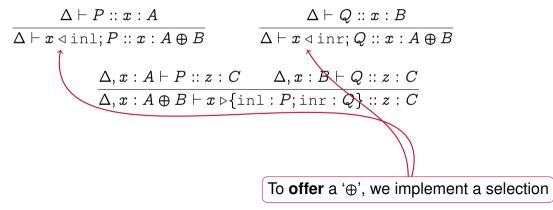
Branch on x: proceed as one of the P_i $\Delta \vdash P_i :: x : A_i$ $\overline{\Delta \vdash x} \triangleright \{ 1_1 : P_1, \dots, 1_n : P_n \} :: x : \& \{ 1_i : A_i \}_{1 \le i \le n}$ $\Delta, x : A_i \vdash Q :: z : C$ $\Delta, x: \& \{ {old l}_i: A_i\} dash x riangle old _i; Q:: z: C$ Select exactly one of the session continuations

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For $A \oplus B$, we have a symmetric situation:

 $\begin{array}{c} \underline{\Delta \vdash P :: x : A} \\ \overline{\Delta \vdash x \triangleleft \text{inl}; P :: x : A \oplus B} \end{array} \qquad \begin{array}{c} \underline{\Delta \vdash Q :: x : B} \\ \overline{\Delta \vdash x \triangleleft \text{inr}; Q :: x : A \oplus B} \end{array}$ $\begin{array}{c} \underline{\Delta, x : A \vdash P :: z : C} \\ \overline{\Delta, x : A \oplus B \vdash x \triangleright \{\text{inl} : P; \text{inr} : Q\} :: z : C} \end{array}$

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The Process Language, Up to Here

A variant of the π -calculus (Milner, Parrow & Walker, 1992):

$$egin{aligned} P, Q & & ::= & [y \leftarrow x] \ & \mid & (
u y) \left(\overline{x} \langle y
angle. (P \mid Q)
ight) \ & \mid & x(y).P \ & \mid & \overline{x} \langle
angle \ & \mid & x().P \ & \mid & x ee 1_i; P \ & \mid & x ee 1_1: P_1, \dots, 1_n: P_n \} \ & \mid & 0 \end{aligned}$$

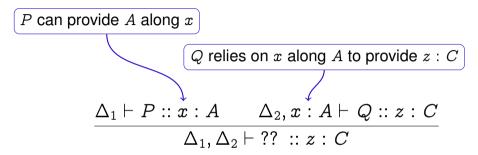
forwarder between sessions x and y**send** y over x, then execute P and Q **receive** y over x, then execute P**close** session xwait-close session x, then execute P**select** label 1_i along x, then execute P **branch** on x, offering labels $1_1, \ldots, 1_n$ **inaction** (silent interpretation)

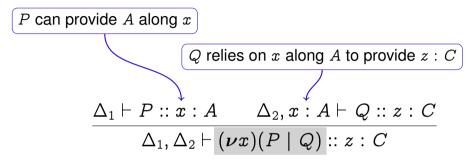
What are we missing?

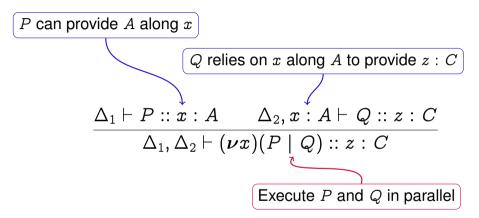
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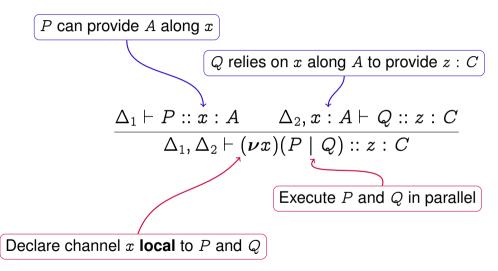
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$rac{ extsf{\Delta}_1dash P::x:A \quad extsf{\Delta}_2, x:Adash Q::z:C}{ extsf{\Delta}_1, extsf{\Delta}_2dash?:x:z:C}$









The Process Language, Now With Concurrency

P,Q ::=	$[y \leftarrow x]$	forwarder between sessions x and y
	$(oldsymbol{ u} y) \left(\overline{x} \langle y angle . (P \mid Q) ight)$	send y over x , then execute P and Q
	x(y).P	receive y over x , then execute P
	$\overline{oldsymbol{x}}\langle angle$	close session <i>x</i>
	x().P	wait-close session x , then execute P
	$x \triangleleft l_i; P$	select label l_i along x , then execute P
	$x \triangleright \{ \mathtt{l}_1 : P_1, \ldots, \mathtt{l}_n : P_n \}$	branch on x , offering labels l_1, \ldots, l_n
	0	inaction (silent interpretation)
	$(\mathbf{ u} x)(P \mid Q)$	parallel composition of P and Q on x

- In $(\nu y)P$ and x(y).P, name y is bound with scope P.
- We write $P\{\frac{y}{z}\}$ to denote the **substitution** of z for y in P.

• Generally speaking, if we have a process *P* with judgment

$$x_1:A_1,\cdots,x_n:A_ndash P::y:A$$

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 $x_1:A_1,\cdots,x_n:A_ndash P::y:A$

then we can say *P* is an **open** system: it is ready to be composed with other processes (via "interfaces" x_1, \ldots, x_n).

On the other hand, a process such as Ø ⊢ Q :: y : A is a closed system: it has only one visible "interface", namely y.

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$$x_2:A_2,\cdots,x_n:A_n\vdash({oldsymbol \nu} x_1)(P\mid {oldsymbol R_1})::y:A$$

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$$x_3:A_3,\cdots,x_n:A_ndash(
u x_2)((
u x_1)(P\mid R_1)\mid R_2)::y:A$$

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 $\emptyset \vdash (\boldsymbol{\nu} x_n)(\cdots (\boldsymbol{\nu} x_2)((\boldsymbol{\nu} x_1)(P \mid R_1) \mid R_2) \cdots \mid R_n) :: y : A$

where processes R_i offer A_i on x_i .

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where processes R_i offer A_i on x_i .

• The distinction between open and closed is key in the theory of processes in general, and in the meta-theory of the interpretation in particular.

Processes for The Two-Buyer Protocol

• Recall Bob's involvement in the two-buyer protocol:

$$\operatorname{cost}; \oplus \begin{cases} \operatorname{share}: & \operatorname{!address}; \operatorname{?ok}; \operatorname{end} \\ \operatorname{close}: & \operatorname{?bye}; \operatorname{end} \end{cases}$$

• Here's a possible process implementation for Bob in our process language:

$$\mathsf{Bob} = b(y).b \triangleleft \mathtt{share}; (oldsymbol{
u} a) \overline{b} \langle a
angle. ([a \leftarrow a'] \mid b(u).0)$$

(This is the silent interpretation!)

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u} a) \overline{b} \langle a
angle. ([a \leftarrow a'] \mid b(u).0)$$

(This is the silent interpretation!)

• Process Bob is **well-typed**, as the following judgment is provable:

$$a': A \vdash \mathsf{Bob} :: b : \underbrace{\mathbb{C} \multimap \bigoplus \{ \texttt{share} : A \otimes (\mathsf{OK} \multimap 1) \ ; \ \texttt{close} : 1 \}}_{\texttt{bobProto}}$$

where, for simplicity, C = A = OK = 1.

Processes for The Two-Buyer Protocol

• Let us now consider an implementation for Alice. She is involved in two different sessions, on which she depends, so we expect a judgment:

b : bobProto, s : sellerProto \vdash Alice :: z : 1

• We can define the process Alice, which manages both sessions:

 $\overline{s}\langle book \rangle. s(q).\overline{b}\langle q \rangle. b \triangleright \{ \begin{array}{c} \text{share:} & b(addr). s \triangleleft \text{buy}; \overline{s}\langle p \rangle. \overline{s}\langle addr \rangle. \overline{b}\langle ok \rangle. 0 \\ \text{close:} & s \triangleleft \text{cancel}; \overline{b}\langle bye \rangle. \overline{s}\langle exit \rangle. 0 \end{array} \}$

• This way, the complete (closed) system would look as follows:

```
(\nu b)((\nu s)(\text{Alice} | \text{Seller}) | \text{Bob})
```

Outline

Preliminaries

Computational Interpretation of LL: Statics Sequent Calculus Output and Input Unit and Axiom Additives Cut Processes

Dynamics Cut Reduction Process Reduction Properties

Proof Simplification and Process Semantics

- Up to here, we have seen how to interpret propositions as session types, and how to extract processes from proofs.
- This is only half of the expected correspondence: We still need to see how proof simplification corresponds to the semantics of processes.

Proof Simplification and Process Semantics

Proof transformations have different consequences on processes:

- Principal cut reductions induce process reduction, denoted →, a relation that defines the behavior of a process on its own (i.e. synchronizations)
- Some proof transformations correspond to structural congruence, denoted ≡, a relation that describes syntactic rearrangements for processes
- Commuting conversions do not have precise correspondences, but can be explained via behavioral equivalences

Principal Cut Reductions: Synchronization via \otimes (1/4)

$$\begin{array}{c} \displaystyle \frac{\Delta_1 \vdash P :: y:A \quad \Delta_2 \vdash Q :: x:B}{\Delta_1, \Delta_2 \vdash (\boldsymbol{\nu} y) \overline{x} \langle y \rangle. (P \mid Q) :: x:A \otimes B} & \frac{\Delta_3, y:A, x:B \vdash R :: z:C}{\Delta_3, x:A \otimes B \vdash x(y).R :: z:C} \\ \\ \displaystyle \frac{\Delta_1, \Delta_2, \Delta_3 \vdash (\boldsymbol{\nu} x) \big((\boldsymbol{\nu} y) \overline{x} \langle y \rangle. (P \mid Q) \mid x(y).R \big) :: z:C}{\longrightarrow} \end{array}$$

Principal Cut Reductions: Synchronization via \otimes (2/4)

$$\begin{array}{c|c} \underline{\Delta_1 \vdash P :: y: A} & \Delta_2 \vdash Q :: x: B \\ \hline \Delta_1, \Delta_2 \vdash (\boldsymbol{\nu} y) \overline{x} \langle y \rangle. (P \mid Q) :: x: A \otimes B \\ \hline \Delta_1, \Delta_2, \Delta_3 \vdash (\boldsymbol{\nu} x) \big((\boldsymbol{\nu} y) \overline{x} \langle y \rangle. (P \mid Q) \mid x(y).R \big) :: z: C \\ \hline \end{array} \\ \hline \end{array} \\ \begin{array}{c} \Delta_3, y: A, x: B \vdash R :: z: C \\ \hline \Delta_3, x: A \otimes B \vdash x(y).R :: z: C \\ \hline \end{array} \\ \hline \end{array} \\ \hline \end{array} \\ \begin{array}{c} \hline \end{array} \\ \hline \end{array} \\ \begin{array}{c} \hline \end{array} \\ \hline \end{array} \\ \hline \end{array} \\ \begin{array}{c} \hline \end{array} \\ \end{array}$$

Principal Cut Reductions: Synchronization via \otimes (3/4)

$$\begin{array}{c} \overbrace{\Delta_1 \vdash P :: y : A} & \Delta_2 \vdash Q :: x : B \\ \hline \Delta_1, \Delta_2 \vdash (\nu y) \overline{x} \langle y \rangle. (P \mid Q) :: x : A \otimes B \\ \hline \Delta_1, \Delta_2, \Delta_3 \vdash (\nu x) \big((\nu y) \overline{x} \langle y \rangle. (P \mid Q) \mid x(y).R \big) :: z : C \\ \hline \hline \Delta_1, \Delta_2, \Delta_3 \vdash (\nu x) \big((\nu y) \overline{x} \langle y \rangle. (P \mid Q) \mid x(y).R \big) :: z : C \\ \hline \hline \hline \Delta_1 \vdash P :: y : A \\ \hline \Delta_1, x : B, \Delta_3 \vdash (\nu y) (P \mid R) :: z : C \end{array}$$

Principal Cut Reductions: Synchronization via \otimes (4/4)

$$\begin{array}{c|c} \underline{\Delta_1 \vdash P :: y : A} & \underline{\Delta_2 \vdash Q :: x : B} \\ \hline \underline{\Delta_1, \Delta_2 \vdash (\nu y) \overline{x} \langle y \rangle. (P \mid Q) :: x : A \otimes B} & \underline{\Delta_3, y : A, x : B \vdash R :: z : C} \\ \hline \underline{\Delta_1, \Delta_2, \Delta_3 \vdash (\nu x) ((\nu y) \overline{x} \langle y \rangle. (P \mid Q) \mid x(y).R) :: z : C} \\ \hline \underline{\Delta_2 \vdash Q :: x : B} & \underline{\Delta_1 \vdash P :: y : A} & \underline{\Delta_3, y : A, x : B \vdash R :: z : C} \\ \hline \underline{\Delta_1, \Delta_2, \Delta_3 \vdash (\nu x) (Q \mid (\nu y) (P \mid R)) :: z : C} \\ \end{array}$$

This way, we have the following reduction on processes:

$$(oldsymbol{
u} x)ig((oldsymbol{
u} y)\overline{x}\langle y
angle.(P\mid Q)\mid x(y).Rig) \longrightarrow (oldsymbol{
u} x)ig(Q\mid (oldsymbol{
u} y)(P\mid R)ig)$$

Principal Cut Reductions: Synchronization via --->

The case of $-\infty$ is similar. We have the following:

$$rac{\Delta_1,y:Adash R::x:B}{\Delta_1dash x(y).R::x:A\multimap B} = rac{\Delta_2dash P::y:A}{\Delta_2,\Delta_3,x:A\multimap Bdash (oldsymbol{
u} y)\overline{x}\langle y
angle.(P\mid Q)::z:C} \ \Delta_1,\Delta_2,\Delta_3dash (oldsymbol{
u} x)ig(x(y).R\mid (oldsymbol{
u} y)\overline{x}\langle y
angle.(P\mid Q)ig)::z:C \end{cases}$$

which, omitting large bits of the derivation, can be simplified into

$$\Delta_1, \Delta_2, \Delta_3 \vdash (oldsymbol{
u} x)((oldsymbol{
u} y)(P \mid R) \mid Q) :: z : C$$

That is, we have the following reduction on processes:

$$(oldsymbol{
u} x)ig(x(y).R \mid (oldsymbol{
u} y)\overline{x}\langle y
angle.(P \mid Q)ig) \longrightarrow (oldsymbol{
u} x)((oldsymbol{
u} y)(P \mid R) \mid Q)$$

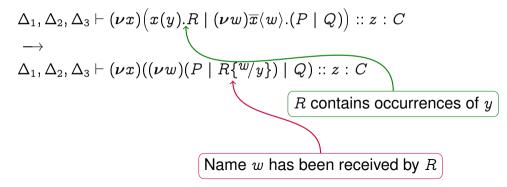
$$egin{aligned} &\Delta_1,\Delta_2,\Delta_3\vdash(oldsymbol{
u} x)ig(x(y).R\mid(oldsymbol{
u} w)\overline{x}\langle w
angle.(P\mid Q)ig)::z:C\ &\longrightarrow\ &\Delta_1,\Delta_2,\Delta_3\vdash(oldsymbol{
u} x)((oldsymbol{
u} w)(P\mid R\{^w\!/y\})\mid Q)::z:C \end{aligned}$$

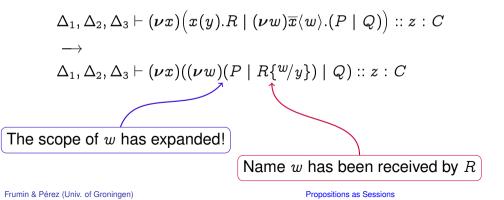
$$\Delta_{1}, \Delta_{2}, \Delta_{3} \vdash (\boldsymbol{\nu} x) (x(y).R \mid (\boldsymbol{\nu} w) \overline{x} \langle w \rangle.(P \mid Q)) :: z : C$$

$$\rightarrow$$

$$\Delta_{1}, \Delta_{2}, \Delta_{3} \vdash (\boldsymbol{\nu} x)((\boldsymbol{\nu} w)(P \mid R\{\overline{w}/y\}) \mid Q) :: z : C$$

$$R \text{ contains occurrences of } y$$





Process Reductions from Cut Reductions: Choice (1/3)

$$\frac{\Delta_1 \vdash P :: x : A \qquad \Delta_1 \vdash Q :: x : A}{\Delta_1 \vdash x \triangleright \{\texttt{inl} : P, \texttt{inr} : Q\} :: x : A \& B} \qquad \frac{\Delta_2, x : A \vdash R :: z : C}{\Delta_2, x : A \& B \vdash x \triangleleft \texttt{inl}; R :: z : C}}{\Delta_1, \Delta_2 \vdash (\boldsymbol{\nu} x) \big(x \triangleright \{\texttt{inl} : P, \texttt{inr} : Q\} \mid x \triangleleft \texttt{inl}; R \big) :: z : C}$$

Process Reductions from Cut Reductions: Choice (2/3)

$$\begin{array}{c|c} \underline{\Delta_1 \vdash P :: x : A} & \underline{\Delta_1 \vdash Q :: x : A} \\ \hline \underline{\Delta_1 \vdash x \triangleright \{ \texttt{inl} : P, \texttt{inr} : Q \} :: x : A \& B} & \underline{\Delta_2, x : A \vdash R :: z : C} \\ \hline \underline{\Delta_2, x : A \& B \vdash x \triangleleft \texttt{inl}; R :: z : C} \\ \hline \underline{\Delta_1, \Delta_2 \vdash (\nu x) (x \triangleright \{\texttt{inl} : P, \texttt{inr} : Q \} \mid x \triangleleft \texttt{inl}; R) :: z : C} \\ \hline \end{array}$$

$$\Delta_1 \vdash P :: x : A$$
 $\Delta_2, x : A \vdash R :: z : C$

Process Reductions from Cut Reductions: Choice (3/3)

$$\begin{array}{c|c} \underline{\Delta_1 \vdash P :: x : A} & \underline{\Delta_1 \vdash Q :: x : A} \\ \hline \underline{\Delta_1 \vdash x \triangleright \{ \texttt{inl} : P, \texttt{inr} : Q \} :: x : A \& B} \\ \hline \Delta_1, \underline{\Delta_2 \vdash (\nu x) (x \triangleright \{\texttt{inl} : P, \texttt{inr} : Q \} \mid x \triangleleft \texttt{inl}; R) :: z : C} \\ \hline \\ \hline \\ \underline{\Delta_1, \Delta_2 \vdash (\nu x) (x \triangleright \{\texttt{inl} : P, \texttt{inr} : Q \} \mid x \triangleleft \texttt{inl}; R) :: z : C} \\ \hline \\ \hline \\ \hline \\ \hline \\ \underline{\Delta_1 \vdash P :: x : A} \\ \hline \\ \underline{\Delta_2, x : A \vdash R :: z : C} \end{array}$$

$$\Delta_1, \Delta_2 \vdash (\boldsymbol{\nu} x)(P \mid R)$$

This way, we have the following reduction on processes:

$$(oldsymbol{
u} x)ig(x \triangleright \{ ext{inl}: P, ext{inr}: Q\} \mid x \triangleleft ext{inl}; R ig) \longrightarrow (oldsymbol{
u} x)(P \mid R)$$

Semantics of Session-typed Processes

Summarizing, the relation \rightarrow on processes is defined via principal cut reductions, as follows:

$$\begin{array}{rcl} (\boldsymbol{\nu} \boldsymbol{x}) \big((\boldsymbol{\nu} \boldsymbol{y}) \overline{\boldsymbol{x}} \langle \boldsymbol{y} \rangle . (P_1 \mid P_2) \mid \boldsymbol{x}(\boldsymbol{z}) . Q \big) & \longrightarrow & (\boldsymbol{\nu} \boldsymbol{x}) \big(P_2 \mid (\boldsymbol{\nu} \boldsymbol{y}) (P_1 \mid Q\{\boldsymbol{y}/\boldsymbol{z}\}) \big) \\ (\boldsymbol{\nu} \boldsymbol{x}) \big(\boldsymbol{x} \triangleright \{ \boldsymbol{1}_i : P_i \}_{i \in I} \mid \boldsymbol{x} \triangleleft \boldsymbol{1}_i; R \big) & \longrightarrow & (\boldsymbol{\nu} \boldsymbol{x}) \big(P_i \mid R \big) \\ (\boldsymbol{\nu} \boldsymbol{x}) \big(\boldsymbol{x} \triangleleft \boldsymbol{1}_i; R \mid \boldsymbol{x} \triangleright \{ \boldsymbol{1}_i : P_i \}_{i \in I} \big) & \longrightarrow & (\boldsymbol{\nu} \boldsymbol{x}) \big(R \mid P_i \big) \\ & (\boldsymbol{\nu} \boldsymbol{x}) ([\boldsymbol{x} \leftarrow \boldsymbol{y}] \mid P) & \longrightarrow & P\{\boldsymbol{y}/\boldsymbol{x}\} & (\boldsymbol{y} \text{ is not free in } P) \\ & P \longrightarrow P' & \Longrightarrow & (\boldsymbol{\nu} \boldsymbol{x}) (P \mid Q) \longrightarrow (\boldsymbol{\nu} \boldsymbol{x}) (P' \mid Q) \end{array}$$

All the reductions remove a cut, possibly introducing new cuts in the process.

Other Proof Transformations

• Structural congruence, noted ≡, concerns"expected" properties of processes. Examples (omitting side conditions):

$$(oldsymbol{
u} x)((oldsymbol{
u} y)(P \mid Q) \mid R) \equiv (oldsymbol{
u} y)(P \mid (oldsymbol{
u} x)(Q \mid R)) \ \equiv (oldsymbol{
u} y)(Q \mid (oldsymbol{
u} x)(P \mid R))$$

Other Proof Transformations

• Structural congruence, noted ≡, concerns"expected" properties of processes. Examples (omitting side conditions):

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u} y)(P \mid Q) \mid R) &\equiv (oldsymbol{
u} y)(P \mid (oldsymbol{
u} x)(Q \mid R)) \ &\equiv (oldsymbol{
u} y)(Q \mid (oldsymbol{
u} x)(P \mid R)) \end{aligned}$$

 Commuting conversions induce "peculiar" equalities on processes, denoted ~_{cc}. Examples (omitting side conditions):

$$egin{aligned} &x(u).y(w).P\sim_{cc}y(w).x(u).P\ &x(u).(oldsymbol{
u}w)\overline{y}\langle w
angle.(P_1\mid P_2)\sim_{cc}(oldsymbol{
u}w)\overline{y}\langle w
angle.(x(u).P_1\mid P_2)\ &x(u).(oldsymbol{
u}y)(P_1\mid P_2)\sim_{cc}(oldsymbol{
u}y)(x(u).P_1\mid P_2) \end{aligned}$$

 $\sim_{\it cc}$ can be justfied via a (typed) bisimilarity on processes.

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Properties of *π*DILL

Theorem (Subject reduction)

If $\Delta \vdash P :: z : C$ and $P \longrightarrow Q$ then $\Delta \vdash Q :: z : C$

SR ensures our (informal) expectations about session fidelity and communication safety.

Properties of *π*DILL

Theorem (Subject reduction)

If $\Delta \vdash P :: z : C$ and $P \longrightarrow Q$ then $\Delta \vdash Q :: z : C$

SR ensures our (informal) expectations about session fidelity and communication safety.

Theorem (Deadlock-freedom)

If $\Delta \vdash P :: z : C$ and $P \not\longrightarrow -$ then P is blocked on either z or a channel from Δ

Corollary

If $\emptyset \vdash P :: z : 1$ and $P \not\rightarrow -$ then $P = \overline{z} \langle \rangle$.

More on Deadlock-Freedom / Progress

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More on Deadlock-Freedom / Progress

- Remarkably, the concurrent interpretation of LL leads to a type system that avoids stuck processes.
- A paradigmatic example of a stuck process:

$$egin{aligned} P &= (oldsymbol{
u} x) (oldsymbol{
u} z) (oldsymbol{x}(oldsymbol{y}). (oldsymbol{
u} w)) \overline{z} \langle w
angle. (P_1 \mid P_2) \ &\mid (oldsymbol{
u} y) z(u). (oldsymbol{\overline{x}} \langle oldsymbol{y}
angle. P_3 \mid P_4)) \end{aligned}$$

Note the circular dependency between the two processes in parallel.

More on Deadlock-Freedom / Progress

- Remarkably, the concurrent interpretation of LL leads to a type system that avoids stuck processes.
- A paradigmatic example of a stuck process:

$$egin{aligned} P &= (oldsymbol{
u} x)(oldsymbol{
u} z)(oldsymbol{x}(oldsymbol{y}).(oldsymbol{
u} w))\overline{z}\langle w
angle.(P_1\mid P_2) \ &\mid (oldsymbol{
u} y)z(u).(oldsymbol{\overline{x}}\langle y
angle.P_3\mid P_4)) \end{aligned}$$

Note the circular dependency between the two processes in parallel.

• The following process does not have this dependency:

$$egin{aligned} Q &= (oldsymbol{
u} x)(oldsymbol{
u} z)(oldsymbol{x}(oldsymbol{y}).(oldsymbol{
u} w)) \overline{z} \langle w
angle.(Q_1 \mid Q_2) \ &\mid (oldsymbol{
u} y) \, \overline{x} \langle y
angle.(z(u).Q_3 \mid Q_4)) \end{aligned}$$

Still, Q cannot be typed in the interpretation - can you see why?

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Taking Stock

Today:

- Concurrent interpretation of LL: statics and dynamics
- Left and right rules per connective rely and guarantee interactive behaviors
- Cut reductions and process synchronizations
- A first look at correctness properties ensured by the logic-based type system
- More on the computational interpretation of proof transformations
- Deadlock-freedom and progress

Coming next:

• Beyond linear resources: the !-modality

Propositions as Sessions Logical Foundations of Concurrent Computation

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